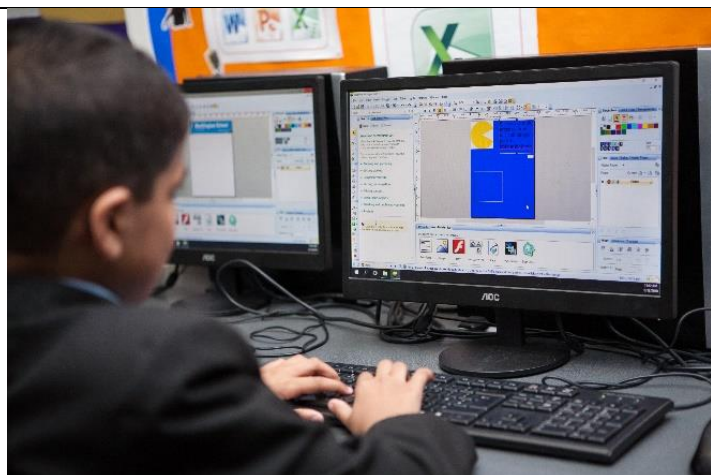


## OCR (Cambridge National) - Creative iMedia – (J817)



Full course details can be found at:

<https://www.ocr.org.uk/qualifications/cambridge-nationals/creative-imedia-level-1-2-award-certificate-j807-j817/>

### Course Choice Guide

Literacy	☆	☆	☆	☆	
Numeracy	☆	☆	☆		
Creativity	☆	☆	☆	☆	☆
Communications	☆	☆	☆	☆	
Practical	☆	☆	☆	☆	
Group Work	☆				

### Teaching, Learning & Assessment

Examinations/coursework	
Coursework #1	<b>25%</b>
Coursework #2	<b>25%</b>
Coursework #3	<b>25%</b>
Exam – Pre-Production skills	<b>25%</b>
<b>NB – The course structure is due to be reviewed</b>	

### VISION OF DEPARTMENT

Students will finish this course with a strong understanding of how media products are created, from the research to the planning, from the creation to the review. Skills such as creativity, communication, organisation and time keeping will be developed.

### SUMMARY OF COURSE

Students will work their way through the course undertaking 3 sets of coursework with tight deadlines. The choice of coursework is dependent on the classes strengths and interests. Examples of units include but not limited to: animation, webpages, comic book making, video creation and game concept creation. *(The content/structure for this course is likely to change)*

### WHAT IT CAN LEAD TO AT COLLEGE AND BEYOND

This can lead onto a variety of courses at level 3 such as: IT and Digital Media, Media Studies, Digital Games Design and Development and many more.

### EXTRA-CURRICULAR COMMITMENT, ENTRY REQUIREMENTS AND ADDITIONAL INFORMATION

Students are expected to have a keen interest in the subject and are expected to meet strict deadlines. When a student falls behind with their coursework, it will be essential that they attend period 6 to catch up. Students must have high expectations of their own outcomes when creating their coursework. The ability to work independently is strongly advised. This course cannot be taken with Computer Science.

**FOR MORE INFORMATION, PLEASE CONTACT MR GODFREY**